



Easy Scoring

Privacy Policy

1. Data Use

Easy Scoring application does not collect or share any personal information about users (no backend exists). All data are stored locally, on the device (except gameplays, players and games database backups on Google Drive created on user requests).

2. Third party libraries

Application is using following third party libraries, that may collect user's data:

- **Firebase Crashlytics** ([Privacy Policy](#))
 - The library is used to collect data about crashes. It can collect and transmit information about the device, log information and user activity. These data are anonymized - personally identifiable information isn't collected or transmitted.
- **Firebase Analytics** ([Privacy Policy](#))
 - The library is used to collect data about app usage. It can collect and transmit information about the device, log information and user activity. These data are anonymized - personally identifiable information isn't collected or transmitted.
- **Firebase Performance Monitoring** ([Privacy Policy](#))
 - The library is used to collect data about app performance. It can collect and transmit information about the device, log information and user activity. These data are anonymized - personally identifiable information isn't collected or transmitted.

- **Firestore Cloud Messaging ([Privacy Policy](#))**
 - The library is used to receive notifications from the Firebase. It doesn't collect or share any information except the user Firebase ID, that is used to identify the receiver.
- **Firestore In-App Messaging ([Privacy Policy](#))**
 - The library is used to receive in-app messages from the Firebase. It doesn't collect or share any information except the user Firebase ID, that is used to identify the receiver.
- **Google Cast SDK ([Privacy Policy](#))**
 - The library is used to stream the gameplay screen (results) to the TV. It doesn't collect or share any information.
- **AdMob API ([Privacy Policy](#))**
 - The library is used to provide ads in application. It doesn't collect or share any information except the user Firebase ID, that is used to identify the receiver and to show personalized content.
- **Google Drive API ([Privacy Policy](#))**
 - The library is used to store backups of the local database (gameplays, players and games) stored on the device. These files can be used later to restore the database on the new or formatted devices. Any other files won't be used. Created files can be removed using the [Google Drive](#) application or the [Google Drive](#) page.

3. Application permissions

The application asks for the following permissions:

- **Accounts ([GET_ACCOUNTS](#), [MANAGE_ACCOUNTS](#))**
 - The application is using Google accounts on the device to select an account for database backups.
- **Network ([INTERNET](#), [ACCESS_NETWORK_STATE](#))**
 - The application needs to be able to send and receive data over the network to create/restore backups (Google Drive API) and to get ads (AdMob API).

In case of any questions or suggestions about this Privacy Policy, contact us at leeewy.dev@gmail.com. This policy is effective as of 2020-05-19.